



# Bear City Shot Storm 2016

## STAGE 1

**Type :** Medium course

**Procedure:**

Shoot all the targets the demarcated area.

**Targets:** 10 pcs 30\*45 plates

**Minimum rounds:** 10 SLUG

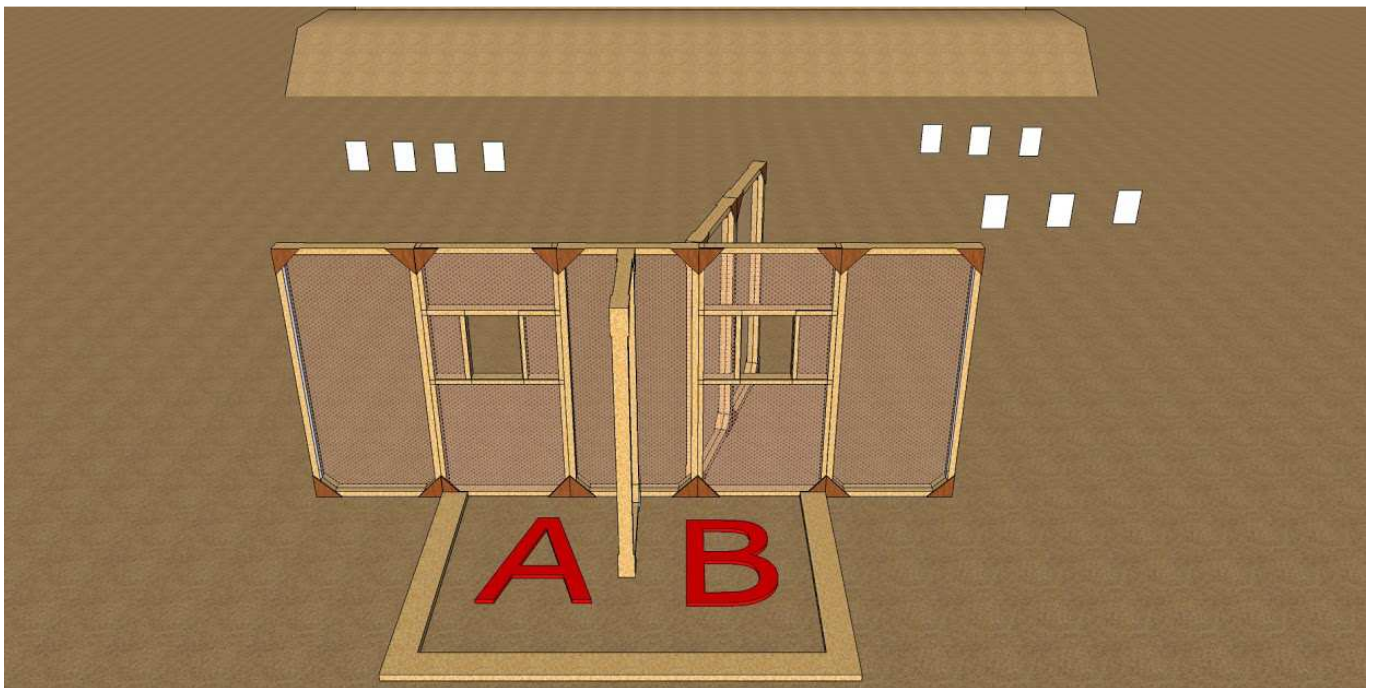
**Maximum Points:** 50

**Shotgun ready:** Option 1

**Start position:** Normal Standing at shooting area

**Time starts at:** Audible signal

**Range:** 40-50 m





# Bear City Shot Storm 2016

## STAGE 2

**Type :** Short course

**Procedure:**

Shoot all the targets the demarcated area.

**Targets:** 4 A4-target, 5 plate, 2 metal NoShoot

**Minimum rounds:** 9 BuckShot

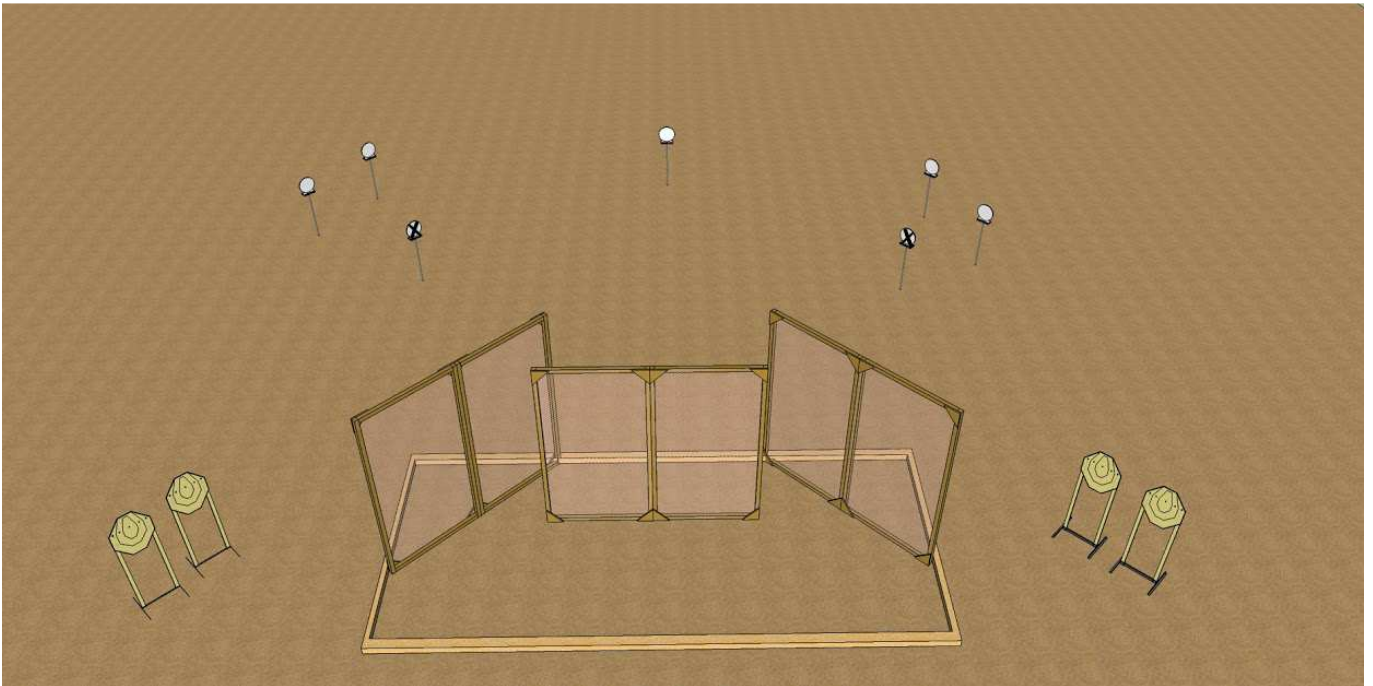
**Maximum Points:** 65

**Shotgun ready:** Option 1

**Start position:** Normal Standing at shooting area

**Time starts at:** Audible signal

**Range:** m





# Bear City Shot Storm 2016

## STAGE 3

**Type :** Long course

**Procedure:**

Shoot all the targets the demarcated area.

**Targets:** 20 clay

**Minimum rounds:** 20 BirdShot

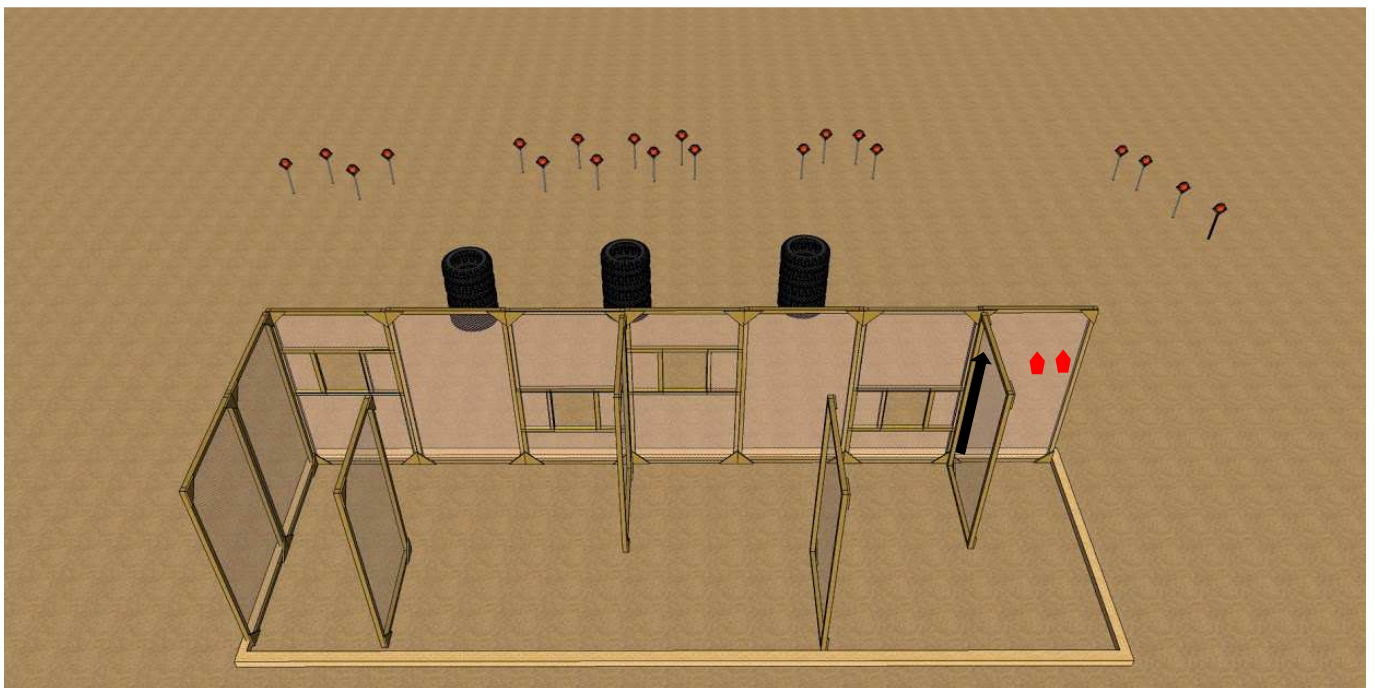
**Maximum Points:** 100

**Shotgun ready:** Option 2

**Start position:** Shotgun in marked place, shooters hand in marked place.

**Time starts at:** Audible signal

**Range:** m







# Bear City Shot Storm 2016

## STAGE 4

**Type :** Short course

**Procedure:**

Shoot all the targets the demarcated area.

**Targets:** 4 plate, 2 popper, 2 bonusclay at thrower

**Minimum rounds:** 6 Bird Shot

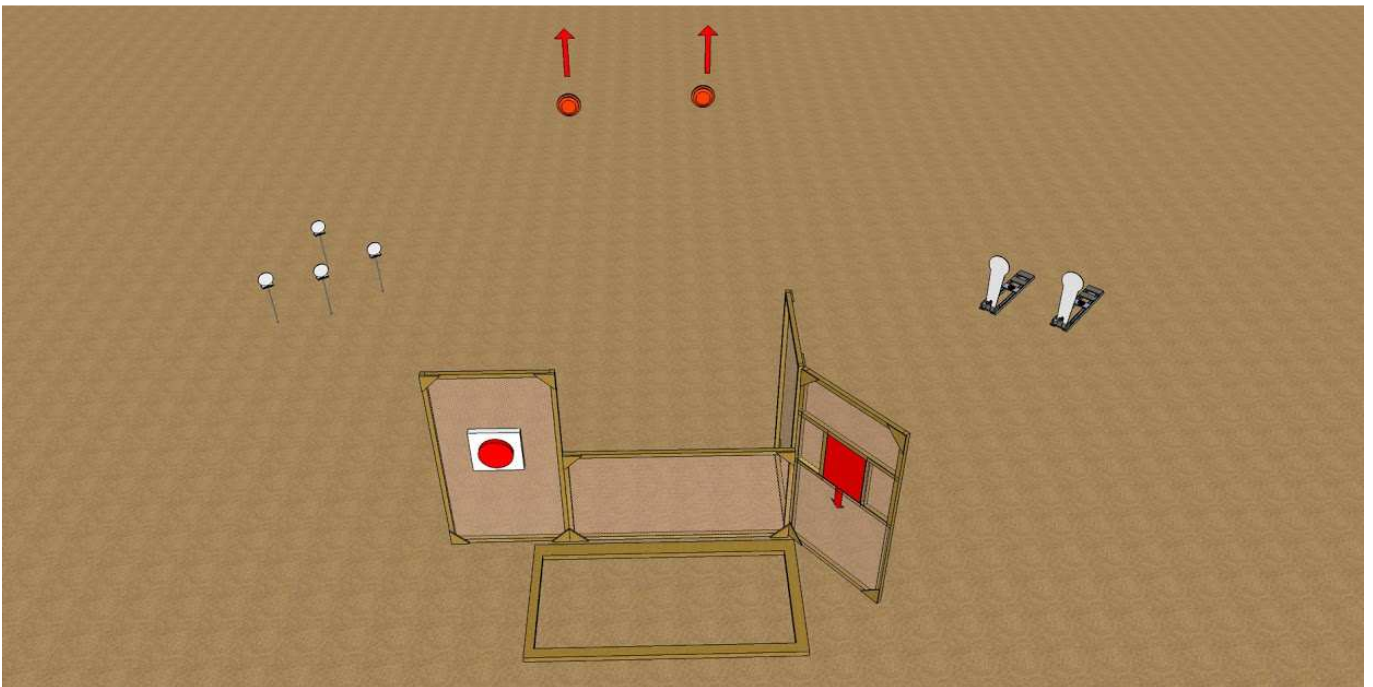
**Maximum Points:** 50

**Shotgun ready:** Option 1

**Start position:** Normal Standing at shooting area

**Time starts at:** Audible signal

**Range:** m





# Bear City Shot Storm 2016

## STAGE 5

**Type :** Long course

**Procedure:**

Shoot all the targets the demarcated area.

**Targets:** 24 plate, 4 N/S plate

**Minimum rounds:** 24 BirdShot

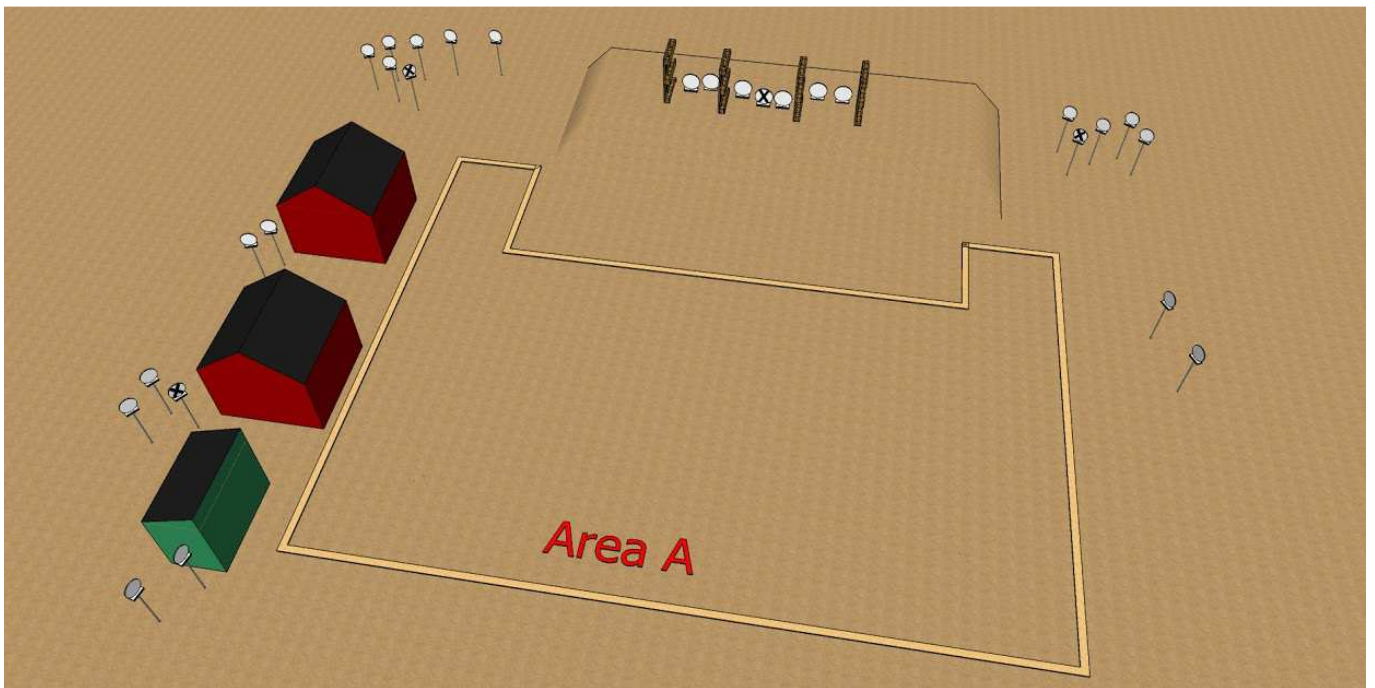
**Maximum Points:** 120

**Shotgun ready:** Option 1

**Start position:** Normal Standing at shooting area

**Time starts at:** Audible signal

**Range:** m





# Bear City Shot Storm 2016

## STAGE 6

**Type :** Short course

**Procedure:**

Shoot all the targets the demarcated area.

**Targets:** 3 popper, 4 plate

**Minimum rounds:** 7 BirdShot

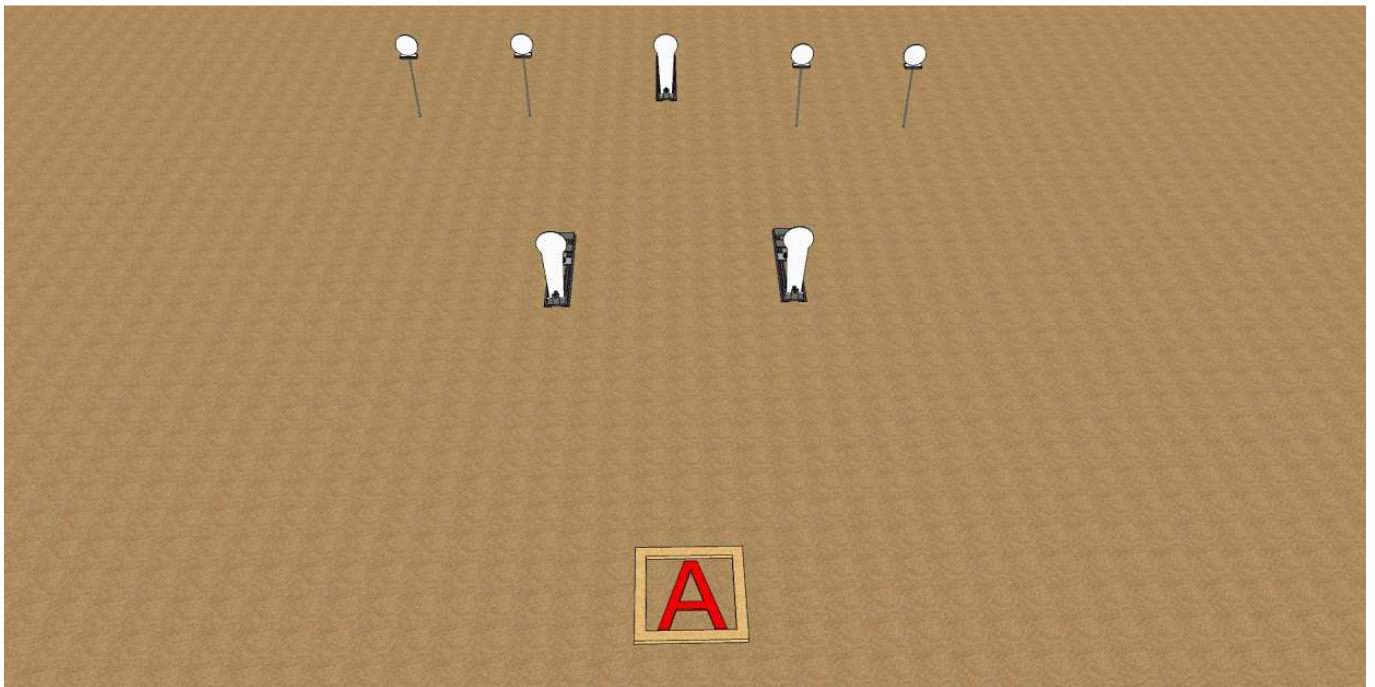
**Maximum Points:** 35

**Shotgun ready:** Option 2

**Start position:** Normal Standing at shooting area

**Time starts at:** Audible signal

**Range:** m





# Bear City Shot Storm 2016

## STAGE 7

**Type :** Medium course

**Procedure:**

Shoot all the targets the demarcated area.

**Targets:** 8 plate

**Minimum rounds:** 8 BirdShot

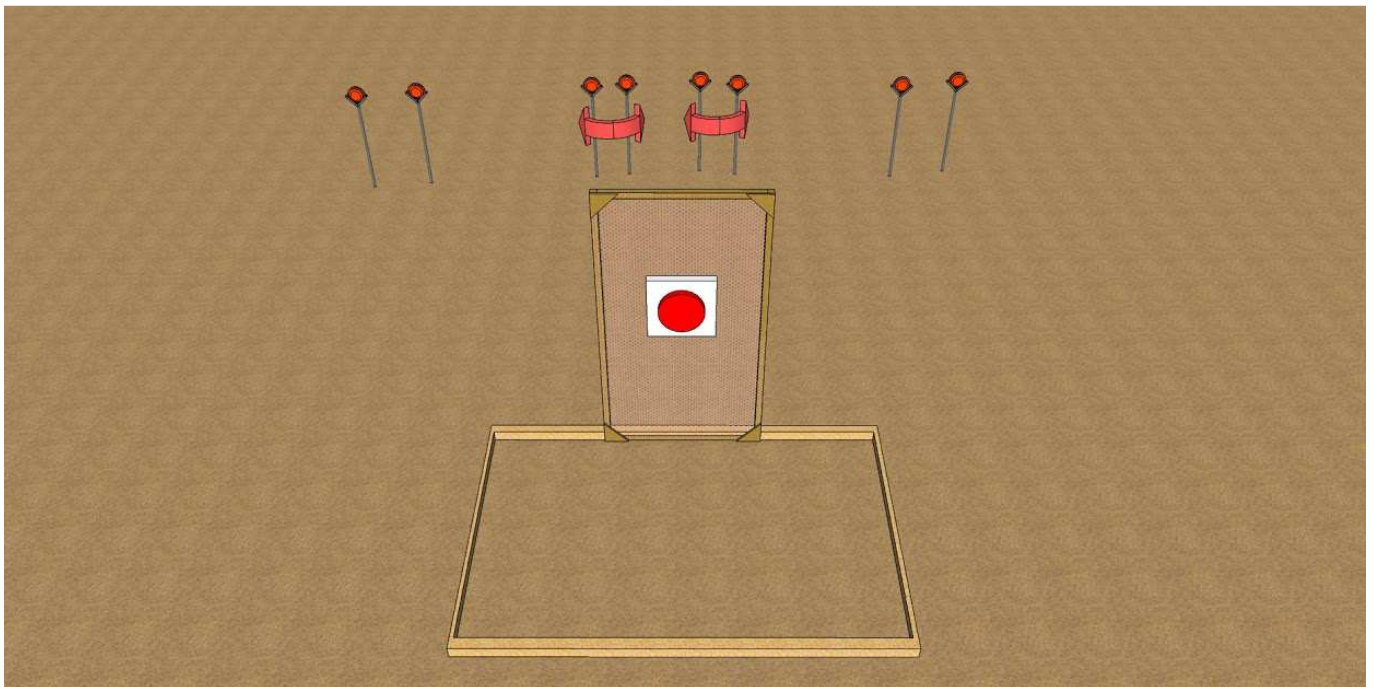
**Maximum Points:** 40

**Shotgun ready:** Option 1

**Start position:** Normal Standing at shooting area

**Time starts at:** Audible signal

**Range:** m







# Bear City Shot Storm 2016

## STAGE 8

**Type :** Long course

**Procedure:**

Shoot all the targets the demarcated area A.

**Targets:** 8 clay, 8 plate

**Minimum rounds:** 16 BirdShot

**Maximum Points:** 80

**Shotgun ready:** Option 1

**Start position:** Normal Standing at shooting area

**Time starts at:** Audible signal

**Range:** m

